SEMAAB CHAUDHRY

Creative Programmer with a passion for producing designs that are innovative and user-centric. Specialized in research based design and facilitating learning environments to empower minorities in tech.

PERSONAL DETAILS:

Email: semaab.c23@gmail.com
LinkedIn: @semaabchaudhry
New York, New York

EDUCATION

New York University
Graduating Spring 2022

Integrated Design Media with concentration in Front-End Development

Bronx High School of Science
Graduated 2018

National Latin Exam Award
Cum Laude

SKILLS

- Python, HTML, CSS, JavaScript, p5.js, PHP, R
- Microsoft Office, Fusion 360, LabVIEW, Adobe Illustrator, Adobe Photoshop, Adobe InDesign, Adobe XD, Adobe Premiere Pro, Figma, Sketch, Canva, miro, REAPER, DaVinci Resolve, GameMaker Studio 2
- Web development, graphic design, product design, UX/UI research, social media, prototyping, wireframing, film production and editing, innovative problem-solving, user experience design, digital marketing, real estate
- Trilingual (English, Urdu, Bengali), studied Latin for four years, and basic knowledge of Arabic

EXPERIENCE

NYU Sociology
Undergraduate Assistant   Jan '21 - Present

Designing digital media content for events and supporting full-time staff in assisting visitors, managing paperwork, and other general office duties.

NYU Motorsports
Media Team Member   Aug '20 - Present

Designing digital media content for team's website and engaging in the building process of a motor vehicle.

Upperline Code
Teacher Assistant   Jul '19 - Dec '21

Helped teach Python, HTML, CSS, and JavaScript to high school and college students in citywide schools during an accelerated course.

New York University
UX/UI Course Assistant   Jan '21 - May ' 21

Managed class discussions for a UX/UI class, supported students with projects, and graded assignments.

Phipps Neighborhood
SYEP Employee   Jul '20 - Aug '20

Learned and applied entrepreneurship skills, and completed a digital marketing workshop.

PROJECTS

MuseKick   Jan '22 - Present

Designing and producing prototypes for a social media application that allows users to interact and socialize through the lens of music.

Timely   Oct '21 - Dec '21

Produced a UX/UI project involving a website that is designed to help people manage in-person and remote activities and plan their schedules more efficiently.

Eclipse Soundscapes   Oct '21 - Nov '21

Conducted an accessibility study for ARISA Labs, funded by NASA and provided UX/UI improvements for Eclipse Soundscapes app to create a more user-friendly design.

TourMore   Aug '16 - Aug '16

Led a design project for a website that helps tourists navigate New York City and plan their vacation using design frameworks and APIs.